

KOENIG SOLUTIONS · COURSE OUTLINE

Scrum Product Owner Certified (SPOC) (SCRUMstudy)

Learn to fulfil the Product Owner role across Scrum project phases, from backlog planning to release and retrospectives.

2 Days

16 HOURS

12

MODULES

18

TOPICS

COURSE OVERVIEW

The Scrum Product Owner Certified (SPOC) course is an interactive learning experience designed to equip individuals with the knowledge and skills necessary to assume the role of a Product Owner in a Scrum team. Throughout the course, learners explore Agile methodologies with a focus on Scrum practices, gaining an in-depth understanding of the significance, principles, and methods of Agile, alongside the detailed workings of the Scrum framework. Participants acquire a comprehensive understanding of the various Scrum roles, with a particular emphasis on the Product Owner's responsibilities and their collaboration with the Scrum Team and Scrum Master to deliver value. The course covers essential planning techniques in Scrum, including managing the Product Backlog, prioritizing requirements, and creating User Stories. Furthermore, the course addresses the practical application of Scrum in real-world scenarios, such as conducting Daily Stand-ups, Sprint Reviews, and Retrospectives. It also covers managing large projects, distributed teams, and stakeholder involvement. Achieving the SPOC certification validates a learner's expertise as a Product Owner, enhancing their ability to lead Agile projects and maximize product value.

WHO THIS COURSE IS FOR

The Scrum Product Owner Certified (SPOC) course is designed for professionals aiming to fulfill the critical role of a Product Owner in Agile and Scrum teams.

Product Owners

Aspiring Product Owners

Project Managers

Agile Coaches

Scrum Masters seeking to deepen their understanding of the Product Owner role

Business Analysts

Managers of Scrum Teams

Team Leaders

Development Team Members (to gain insight into the Product Owner's role)

Stakeholders in Scrum Projects

Software Developers

Product Management Professionals

Entrepreneurs or Business Owners looking to implement Scrum

Anyone interested in assuming a Product Owner role or enhancing their Agile knowledge

What You Will Learn

- Explain the purpose and framework of the SBOK Guide
- Describe Agile methodologies and core Scrum concepts
- Identify Scrum roles, principles, and aspects
- Apply value-based prioritization and other Scrum principles
- Plan a Scrum project from vision through release planning
- Develop and estimate User Stories and tasks
- Conduct Daily Stand-ups, Reviews, and Retrospectives
- Assess scalability of Scrum across large projects and portfolios

COURSE SYLLABUS

12 Modules, 18 Topics

DAY 1

01

Introduction

This session outlines the purpose and framework of the SBOK™ Guide, introducing the key concepts of Scrum. It includes a summary of Scrum principles, aspects, and processes.

02

Agile Overview

This session explains the concept of Agile and explores various Agile methodologies.

01

Scrum Overview

This session provides an in-depth discussion of the principles, aspects, and processes of Scrum.

02

Scrum Roles

This session defines the roles and responsibilities of both core and non-core roles in a Scrum project.

03

Scrum Principles

A detailed exploration of the six key Scrum principles: Empirical Process Control, Self-Organization, Collaboration, Value-Based Prioritization, Time-Boxing, and Iterative Development.

04

Scrum Aspects

An overview of the five Scrum aspects: Organization, Business Justification, Quality, Change, and Risk.

05

Scrum Project Phases - Initiate

This session covers the initiation processes of a Scrum project, including:

TOPICS

- Creating a Project Vision
- Identifying the Scrum Master and Stakeholder(s)
- Forming the Scrum Team
- Developing Epics
- Creating a Prioritized Product Backlog
- Conducting Release Planning

DAY 2

01

Scrum Project Phases - Plan & Estimate

This session addresses the planning and estimation processes, including:

TOPICS

Creating User Stories · Estimating User Stories · Committing User Stories · Identifying Tasks · Estimating Tasks · Updating the Sprint Backlog

02

Scrum Project Phases - Implement

This session focuses on executing tasks and activities to create the project's product. It includes:

TOPICS

- Creating various deliverables
- Conducting Daily Stand-up Meetings
- Grooming the Product Backlog (i.e., reviewing, fine-tuning, and updating it regularly)

03

Scrum Project Phases - Review & Retrospect

This session emphasizes reviewing deliverables and identifying ways to improve practices and methods used during project execution.

04

Scrum Project Phases - Release

This session deals with:

TOPICS

- Handing over Accepted Deliverables to the customer
- Documenting lessons learned
- Internalizing lessons for future projects

05

Scalability of Scrum

This session explains how the Scrum framework facilitates coordination among multiple Scrum Teams, enabling effective product delivery in large projects. It also discusses the application of Scrum for managing programs and portfolios.

WHAT IS INCLUDED

Everything You Need to Succeed

- Koenig course material for every module
- Delivery by certified instructors and subject matter experts
- Hands-on exercises throughout the course
- Course completion certificate from Koenig

ABOUT KOENIG

Who We Are

Established in 1993, Koenig Solutions is a globally recognised training provider with 35+ technology partnerships, 5,000+ training programmes and a network of certified instructors and subject matter experts, supporting individuals and enterprise teams worldwide.

FLEXIBLE DELIVERY

Learn the Way That Suits You

Classroom Training

Live Online Classes (ILO)

Fly-Me-A-Trainer (FMAT)

Flexi (Self-Paced)

1-on-1 Training

Ready to Get Started?

Talk to a learning advisor about schedules, group training and customised delivery.

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