

| Week | Main Topic | Key Topics Covered |
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| 1 | Advanced Java Foundations + Kotlin Fundamental + Clean Code + Architecture Basics | Advanced OOPS |
| | | Java Collections & Data Handling |
| | | Concurrency & Multithreading |
| | | Functional Programming with Java Streams |
| | | Kotlin fundamentals |
| | | Difference and use of Java 17 features, |
| | | Solid Principles |
| | | Layered/Hexagonal Architecture understanding. |
| | | Spring Boot Internals & Advanced Usage |
| | | Dependency Injection (DI) & Inversion of Control (IoC) |
| 2 | Spring Boot Advanced Backend Development | REST API Design – Beyond CRUD |
| | | Spring Boot 3.x & Modern Spring Features |

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| | | JPA / Hibernate – ORM with a Design Mindset |
| | | Spring Data – Power with Responsibility |
| | | Security with Spring Security & JWT |
| | | Integrations & External Communication |
| | | Testing – Building Confidence in Code |
| | | Swagger / OpenAPI – API Contract as a First-Class Citizen |
| 3 | Advanced Angular + TypeScript Mastery – Course Structure | TypeScript Deep Dive |
| | | Angular Architecture |
| | | Components & Services |
| | | Forms |
| | | Routing & Navigation |
| | | Angular 15 Features |
| | | State Management (RxJS / NgRx) |
| | | UI Frameworks |
| | | Testing |

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| 4 | Full-Stack Integration + Real-World Patterns | Connecting Angular & Spring Boot |
| | | End-to-End CRUD Flows |
| | | Authentication Workflow |
| | | File Handling |
| | | Pagination & Filtering |
| | | Role-Based UI & Authorization |
| | | API Performance Considerations |
| | | End-to-End (E2E) Testing |

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| 6 | Capstone Project (Real Production-like Full-Stack Build) | Full-Stack Application Design |
| | | Backend Development (Java / Spring Boot) |
| | | Frontend Development (Angular) |
| | | Database Design (PostgreSQL) |
| | | Authentication & Authorization (JWT) |
| | | End-to-End Workflows |
| | | Testing Strategy |
| | | Containerization (Docker) |
| | | Deployment & Environment Setup |
| | | Observability & Production Readiness |

| Learning Goal Summary | Indicative Practicals / Exercise |
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| Revisiting OOP principles with real-world backend use cases to build extensible and maintainable systems | Refactor a tightly coupled service into extensible, testable components |
| Internal workings of collections to gain design-Level understanding to choose the right collection based on performance, concurrency, and memory considerations | Optimize a data-processing module by choosing correct collections |
| Common concurrency issues in production systems and how to avoid them | Fix race conditions in a simulated order-processing system |
| Understanding When to use (and not use) streams in real applications & Writing expressive, readable, and performant stream pipelines | Convert imperative logic to streams; compare readability & performance |
| Writing idiomatic Kotlin for backend APIs & Interoperability between Java and Kotlin in mixed codebases | Rewrite a Java service class in idiomatic Kotlin |
| Comparing legacy Java approaches with modern alternatives with stress on when and how to adopt newer features | Modernize legacy Java code using records, switch expressions, etc. |
| Understanding beyond definitions & Applying principles to improve flexibility, testability, and extensibility | Identify SOLID violations in existing code and refactor |
| Designing systems that isolate business logic from frameworks | Design a small service using Layered vs Hexagonal architecture |
| Move beyond "using Spring Boot" to understanding how it works under the hood, enabling developers to reason about performance, startup behavior, configuration, and framework-driven design decisions in real-world systems. | Debug and modify auto-configuration behavior in an existing Spring Boot service Analyze startup logs and optimize unnecessary bean loading |
| Understand DI as a design principle, not just an annotation-driven feature, to build loosely coupled, testable, and extensible backend components. | Refactor a tightly coupled service to use proper DI and interfaces Identify hidden dependencies and redesign for testability |
| Design REST APIs that are consumer-friendly, evolvable, and maintainable, suitable for real-world frontend, mobile, and third-party integrations. | Redesign a poorly structured REST API for clarity and consistency Introduce proper error contracts and status code usage |
| Understand what's new in Spring Boot 3.x and Spring Framework 6, and how these changes impact modern backend development and migration strategies. | Upgrade a Spring Boot 2.x application to 3.x Resolve breaking changes and refactor deprecated usage |

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| Use JPA/Hibernate effectively by understanding how ORM works internally, avoiding performance pitfalls and modeling domain data correctly. | Identify and fix performance issues caused by poor JPA mappings Refactor entities to align better with domain boundaries |
| Leverage Spring Data for productivity without sacrificing control, clarity, or performance in complex data-access layers. | Optimize a repository layer suffering from over-abstraction Introduce custom queries for performance-critical paths |
| Understand security as a cross-cutting architectural concern, not just configuration, enabling developers to build secure, stateless backend APIs. | Implement JWT-based authentication for a REST service Debug and fix authorization issues across endpoints |
| Design backend services that safely and reliably integrate with external systems, APIs, and services. | Integrate with an external API and handle failure scenarios gracefully Refactor integration logic to isolate external dependencies |
| Shift mindset from “testing for coverage” to testing for confidence, correctness, and safe refactoring. | Add unit and integration tests to an existing service Refactor code to improve testability |
| Treat API contracts as design artifacts, enabling better collaboration between frontend, backend, and external consumers. | Design an API contract using Swagger/OpenAPI Improve an existing API’s documentation for clarity and usability |
| Use TypeScript’s type system as a design tool to model domain concepts, prevent bugs, and improve maintainability in large Angular applications | Refactor loosely typed Angular code to strongly typed, expressive contracts; model complex backend API responses using advanced types |
| Understand Angular as an application architecture platform to build scalable, modular, and long-lived frontend systems | Redesign a flat Angular project into a feature-based architecture; identify and fix architectural smells |
| Design components and services with clear responsibilities to improve readability, reusability, and ease of change | Break down large components into smaller focused components and services; refactor business logic out of UI components |
| Model complex user workflows using Angular forms that scale in validation, UX, and maintainability | Build a multi-step reactive form with custom and cross-field validators; refactor poorly structured form logic |
| Treat routing as a core architectural concern to enable clear navigation, lazy loading, and secure access | Introduce lazy-loaded routes and guards; redesign route configuration for better UX and performance |
| Adopt Angular 15 features intentionally to improve performance, developer experience, and architecture | Migrate a module-based app to standalone components; adopt typed forms to reduce runtime errors |
| Use reactive programming and state management only where it adds real value, avoiding unnecessary complexity | Refactor imperative async logic into RxJS pipelines; introduce NgRx selectively for a complex feature |
| Integrate UI frameworks without letting them dictate application architecture or business logic | Build a feature using a UI library while maintaining clean component boundaries and theming |
| Write reliable, intention-revealing frontend tests that support safe refactoring and long-term maintenance | Add meaningful unit tests for components and services; refactor code to improve testability |

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| Understand how frontend and backend collaborate through clear contracts, enabling scalable and maintainable full-stack systems | Connect an Angular application to a Spring Boot backend using well-defined REST contracts; handle errors and loading states consistently |
| Design complete CRUD workflows that work reliably across UI, API, service, and database layers | Implement a full CRUD feature spanning Angular UI, Spring Boot REST API, service layer, and persistence |
| Understand authentication as a cross-cutting concern spanning UI, backend, and security layers | Implement a JWT-based login flow with secure token handling and protected routes |
| Handle file upload and download workflows safely and efficiently in real-world applications | Implement file upload/download with validation, size limits, and error handling |
| Design pagination and filtering that scales for large datasets and provides good user experience | Implement server-side pagination and filtering and consume it cleanly in Angular |
| Align frontend UI behavior with backend authorization rules without duplicating logic | Implement role-based access control affecting both UI visibility and backend endpoints |
| Reason about API performance from both frontend and backend perspectives | Identify and fix slow APIs using pagination, caching, and optimized data transfer |
| Validate real user workflows across the entire stack with confidence | Write E2E tests using Cypress (or equivalent) covering critical user journeys |

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| Translate requirements into a well-structured, end-to-end full-stack system | Define domain model, API contracts, UI flows, and architecture for the capstone application |
| Build a clean, scalable backend aligned with product-grade engineering practices | Implement REST APIs with validation, security, persistence, and business logic |
| Develop a maintainable, responsive UI that consumes backend APIs correctly | Build feature-based Angular modules with forms, routing, and state management |
| Design relational schemas that support performance, integrity, and future evolution | Create tables, relationships, indexes, and migrations |
| Implement secure, stateless authentication workflows across the stack | Build login, role-based access control, and protected APIs |
| Ensure features work seamlessly across UI, API, service, and database layers | Implement full CRUD flows with validation and error handling |
| Build confidence through automated tests at multiple layers | Write unit, integration, and E2E tests covering critical flows |
| Package the application for consistent local and production environments | Dockerize frontend and backend with multi-stage builds |
| Experience real deployment workflows similar to production | Deploy the application using Docker (and optionally cloud infrastructure) |
| Reason about system behavior in production-like conditions | Add logging, basic monitoring, and error tracking |

| Key Focus Area |
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| Object-Oriented Programming in Kotlin |
| Data Classes & Special Classes |
| Lambdas & Functional Programming |
| Scope Functions (Core Kotlin Feature) |
| Extension Functions & Properties |
| Error Handling |
| Generics |
| Kotlin + Java Interoperability |
| Basic Coroutines |
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| Auto-configuration: when it helps, when it hurts |
| Application context lifecycle & bean creation |
| Profiles, configuration hierarchy, and environment-driven design |
| Trade-offs of Spring Boot conventions vs explicit configuration |
| Constructor vs field vs setter injection (and why it matters) |
| Bean scopes and lifecycle implications |
| Designing components around interfaces and contracts |
| Avoiding common DI anti-patterns in large codebases |
| Resource modeling vs endpoint-driven APIs |
| HTTP semantics: verbs, status codes, idempotency |
| Versioning strategies and backward compatibility |
| Error handling and validation strategies |
| Jakarta EE namespace changes and implications |
| Native image readiness and performance considerations |
| Observability improvements |
| Aligning Spring Boot 3 with Java 17 features |

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| Entity lifecycle and persistence context Lazy vs eager loading trade-offs N+1 query problem and fetch strategies Mapping domain models vs database schemas Derived queries vs explicit queries Pagination, sorting, and projections Custom repository implementations When not to use Spring Data abstractions | Authentication vs authorization concepts JWT-based stateless security Security filter chain and request lifecycle Common security misconfigurations in REST APIs | REST clients (WebClient / RestTemplate – trade-offs) Error handling, retries, and timeouts Designing integration boundaries Avoiding tight coupling with external systems Unit vs integration vs slice testing Writing meaningful tests using JUnit & Mockito Mocking responsibly Testing Spring components without slow test suites Designing APIs contract-first vs code-first OpenAPI annotations and structure API documentation as a communication tool Keeping documentation in sync with implementation | Generics, union/intersection types, mapped & conditional types, type inference vs explicit typing, avoiding any Feature-based structure, standalone components, separation of concerns, testability Responsibility-driven design, DI usage, lifecycle awareness, avoiding god components Reactive forms, dynamic forms, custom validators, form state management Lazy loading, guards, resolvers, URL design, deep linking Standalone components, typed forms, performance optimizations, migration strategies Observables, async flows, local vs global state, NgRx store/effects/selectors Angular Material, theming, accessibility, responsive design, UI abstraction Component testing, service testing, async & RxJS testing, test readability |
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| API contracts, DTOs, HTTP semantics, error handling, frontend–backend responsibility boundaries |
| Data flow consistency, validation at multiple layers, DTO ↔ entity mapping |
| Auth flow design, token storage, route guards, backend authorization |
| Multipart handling, streaming, security considerations, frontend progress indicators |
| API pagination design, sorting strategies, frontend state synchronization |
| RBAC concepts, UI guards, backend enforcement, avoiding security leaks |
| Over-fetching vs under-fetching, payload size, backend query optimization |
| Test stability, environment setup, avoiding flaky tests, realistic test scenarios |

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| Requirement analysis, domain modeling, system boundaries |
| Clean architecture, SOLID principles, layered / hexagonal design |
| Component design, state handling, UX consistency |
| Normalization, indexing, schema evolution |
| Security boundaries, token lifecycle, RBAC |
| Data consistency, error propagation, UX feedback |
| Test pyramid, testability, regression prevention |
| Environment parity, image optimization |
| Configuration management, environment separation |
| Operability, diagnostics, production mindset |