



Autodesk Professional in Revit for Structural Design

Target Audience

This course is tailored for structural engineers, architects, BIM modelers, and construction professionals who use Revit for structural design and analysis. It is ideal for those preparing for the Autodesk Certified Professional in Revit for Structural Design exam and seeking to enhance their expertise in structural modeling, documentation, and collaboration using Revit.

Course Objective

This course is designed to equip participants with advanced skills in Autodesk Revit for structural design. Learners will gain the ability to create detailed structural models, analyze structural systems, and efficiently manage project documentation within a BIM environment. The course content is aligned with the requirements of the **Autodesk Certified Professional in Revit for Structural Design** certification, preparing participants to demonstrate their expertise and successfully achieve industry-recognized certification.

Course Outcome

- Proficiency in Structural Modeling: Learn to create and modify detailed structural models, including beams, columns, slabs, foundations, and trusses, using Revit's advanced tools.
- Analytical Modeling and Collaboration: Gain expertise in creating analytical models, integrating them with analysis software, and collaborating with multidisciplinary teams using BIM workflows.
- Documentation and Detailing: Master the creation of construction documents, including structural drawings, schedules, and annotations, ensuring compliance with industry standards.
- Certification Readiness: Develop the knowledge and confidence required to pass the Autodesk Certified Professional in Revit for Structural Design exam, validating your skills and expertise.







Course Outline: The course comprises 56-hours of theory and labs and is divided into 11 different chapters. Each chapter will be followed by hands-on lab exercises to reinforce learning and gauge understanding of the topics covered.

Chapter 1. Introduction to Autodesk Revit for Structure

Introduction to Autodesk Revit for Structure Autodesk Revit as a Building Information Modeler Basic Concepts and Principles

- Understanding the Parametric Building Modeling Technology
- Terms Used in Autodesk Revit for Structure
- Creating a Structural Model Using Parametric Building Elements
- Visibility/Graphics Overrides, Scale, and Detail Level
- Extracting Project Information
- Creating a Structural Drawing Set
- Creating an Unusual Building Geometry
- Flexibility of Creating Special Elements
- Creating Structural Layouts
- Working on Large Projects
- Working in Large Teams and Coordinating with Consultants

Starting Autodesk Revit

User Interface

- Title Bar
- Ribbon
- Application Frame
- Status Bar
- View Control Bar
- Options Bar
- Type Selector
- Drawing Area

Project Browser

- Keyboard Accelerators
- Properties Palette

Dialog Boxes

Multiple Document Environment Interoperability of Autodesk Revit Building Information Modeling and Autodesk Revit Worksharing Using Revit Server







Autodesk Construction Cloud Linking Analytical Model for Analysis Autodesk Revit Help

• Using the Revit Help

Chapter 2. Getting Started with a Structural Project

Introduction Starting a New Structural Project Setting Project Units

- Common Unit Type
- Structural Unit Type

Structural Settings 2-9

• Symbolic Representation Settings Tab

Connection Settings

Snaps Tool

- Dimension Snaps Area
- Object Snaps Area
- Temporary Overrides Area

Options Dialog Box

- General Tab
- User Interface Tab
- Graphics Tab
- Hardware Tab
- File Locations Tab
- Rendering Tab
- Check Spelling Tab
- SteeringWheels Tab
- ViewCube Tab
- Macros Tab
- Cloud Model

Saving a Project

- Using the Save As Tool
- Using the Save Tool

Closing a Structural Project

Exiting a Structural Project

Opening an Existing Structural Project

- Opening an Existing Project Using the Open Tool
- Using the Windows Explorer to Open an Existing Project







Chapter 3. Setting up a Structural Project

Project Template

- Creating a Custom Project Template
- Settings for the Project Template
- Setting the Project Location

Using Levels

- Understanding Controls in a Level
- Adding Levels
- Instance and Type Properties of a Level
- Changing the Level Parameters
- Controlling the Visibility of Levels

Grids

- Creating Grids
- Creating Multi-Segmented Grids
- Modifying Grids
- Customizing the Grid Display
- Controlling the Visibility of Grids

Working with Reference Planes

Working with Work Planes

- Setting a Work Plane
- Controlling the Visibility of Work Planes
- Using the Workplane Viewer Window

Working with Project Views

- Viewing a Building Model
- Controlling the Visibility of Elements in Views

Scope Box

- Creating a Scope Box
- Applying a Scope Box to Datum Elements
- Controlling the Visibility of a Scope Box

Chapter 4. Structural Columns and Walls

Structural Columns

- Types of Structural Column
- Loading Structural Column Families
- Adding Structural Columns to a Project
- Creating Openings in Structural Columns
- Modifying the Element Properties of Structural Columns

Architectural Columns







- Adding Structural Column to an Architectural Column Difference between a Structural Column and an Architectural Column Structural Walls
 - Adding Structural Walls
 - Modifying Structural Walls

Chapter 5. Foundations, Beams, Floors, and Open Web Joists

Foundations

- Foundation Wall
- Shallow Foundations

Structural Floors

- Adding Structural Floors
- Modifying Structural Floors
- Adding Openings to a Structural Floor

Adding a Slab Edge to a Structural Floor

Beams

- Adding Beams
- Modifying Beams
- Adding a Structural Beam System

Open Web Steel Joists

• Adding K Series Joist System

Chapter 6. Editing Tools

Selecting Elements

- Selecting a Single Element
- Selecting Multiple Elements
- Selecting Elements Using the Advanced Selection Tools
- Restoring a Selection
- Selecting Elements Using the Filter Tool
- The Filter Icon

Moving Structural Elements

- Moving Elements by Changing Temporary Dimensions
- Moving Elements By Dragging
- Dragging End-joined Components
- Moving Elements Using the Move Tool

Copying Structural Elements

• Copying Elements Using the CTRL Key







- Copying Elements Using the Copy Tool
- Using the Create Similar Tool
- Copying Elements Using the Clipboard

Rotating Structural Elements

Mirroring Structural Elements

- Mirror Pick Axis Tool
- Mirror Draw Axis Tool

Arraying Structural Elements

- Linear Tool
- Radial Tool

Resizing Elements

Pinning Elements

Aligning Elements

Steel Element Cutting Tools

- Corner Cut
- Cope Skew
- Shorten
- Contour Cut

Structural Steel Connections

- Cope
- Miter
- Saw Cut Flange
- Saw Cut Web
- Cut Through
- Cut By

Matching Type Properties

Trimming and Extending Elements

- Trim/Extend to Corner Tool
- Trim/Extend Single Element Tool
- Trim/Extend Multiple Elements Tool

Offsetting Elements

Deleting Elements

Grouping Elements

- Creating Groups by Selecting Elements
- Creating Groups Using the Group Editor
- Creating a Detail Group
- Placing Groups
- Modifying Groups
- Excluding Elements from a Group







• Saving and Loading Groups

Editing Elements

- Applying and Removing Coping
- Joining and Unjoining Elements

Splitting a Face

Chapter 7. Documenting Models and Creating Families

Dimensioning

- Types of Dimensions
- Using Temporary Dimensions
- Entities in a Dimension
- Adding Permanent Dimensions
- Modifying Dimension Parameters
- Locking Permanent Dimensions
- Converting Temporary Dimensions into Permanent Dimensions

Text Notes

- Adding Text Notes
- Editing Text Notes

Adding Tags

- Tagging Elements by Category
- Tagging all Elements in a View
- Beam Annotations

Creating Families

- Creating In-Place Families
- Creating a Family Geometry in the Family Editor
- Editing a Family Geometry in the Family Editor
- Creating Cuts in a Family Geometry by Using the Family Editor

Chapter 8. Standard Views, Details, and Schedules

Elevation Views

- Creating a Building Elevation View
- Creating a Framing Elevation View

Section Views

• Creating a Section View

Callout Views

- Creating a Callout using the Rectangle Tool
- Creating a Callout Using the Sketch Tool
- Displaying a Callout View







- Modifying the Properties of a Callout View
- Creating Details in a Callout View

Drafting Details

- Creating a Drafting View
- Drafting a Detail

Duplicate Views

• Creating a Duplicate View as a Dependent View

Graphical Column Schedules

• Creating Graphical Column Schedule

Using Schedules in a Project

- Generating a Schedule
- Editing a Schedule

Generating the Material Takeoff Schedule

Chapter 9. 3D Views, Sheets, Analysis, and Reinforcements

Three-Dimensional (3D) Views

- Creating Orthographic 3D Views
- Creating Perspective Views
- Creating 3D Section Views

Generating Shadows

Solar Study

Sheets

- Adding a Drawing Sheet to a Project
- Adding Views to a Drawing Sheet
- Modifying a Building Model in Sheets
- Adding Schedules to a Drawing Sheet

Structural Analytical Models

- Applying Analytical Automation
- Adding Analytical Members and Panels
- Adding Analytical Link
- Parameters for Analytical Member
- Applying Loads in Analytical Model
- Setting Boundary Conditions

Adding Reinforcements

- Place Rebar Parallel to the Work Plane Tool
- Place Rebar Perpendicular to the Cover Tool
- Cover Tool
- Area Tool







- Path Tool
- Free Form Rebar Tool
- Fabric Area Tool
- Fabric Sheet Tool
- Rebar Coupler Tool
- Bending Detail Tool

Linking Building Models and Sharing Coordinates

• Linking or Importing Models

Introduction to Massing

Understanding Massing Concepts

Creating the Massing Geometry

Chapter 10. Linking Revit Model with Robot Structural Analysis

Installing Robot Structural Analysis Professional Structural Analysis Interoperability

• Linking the Analytical Model for Analysis and Code Check

Structural Analysis in Autodesk Robot Structural Analysis Professional

- Linking Revit Files to Robot
- Setting Job Preferences in Robot
- Analysis in Robot
- Viewing Results in Robot
- Updating the Model in Revit

Chapter 11. Advanced Practice: Design Development and Construction Documentation

Practice 1a: Open and Review a Project Practice 2a: Start a Project and Link Files

Practice 2b: Set Up Levels Practice 2c: Add Grids

Practice 3a: Duplicate Views and Set the View Display

Practice 3b: Add Callout Views

Practice 4a: Load Families

Practice 5a: Sketch and Edit Elements

Practice 5b: Work with Basic Modify Tools

Practice 5c: Work with Additional Modify Tools

Practice 6a: Place Structural Columns





Practice 6b: Copy and Monitor Elements Practice 6c: Coordinate Linked Models Practice 7a: Model Walls and Wall Footings

Practice 7b: Add Isolated Footings
Practice 8a: Model Structural Framing
Practice 8b: Modify Structural Framing

Practice 8c: Add Trusses

Practice 9a: Model Structural Slabs Practice 9b: Create Shaft Openings

Practice 10a: Add Rebar

Practice 10b: Reinforce Structural Elements

Practice 11a: Set Up Sheets

Practice 12a: Work with Dimensions

Practice 12b: Work with Text Practice 12c: Create Legends

Practice 13a: Add Tags and Symbols Practice 13b: Work with Schedules

Practice 13c: Create a Graphical Column Schedule

Practice 14a: Create a Detail Based on a Section Callout

Practice 14b: Create a Bracing Detail Practice 14c: Create Additional Details Practice C1: Start a Structural Project Practice C2: Create Foundation Elements Practice C3: Frame a Concrete Structure