

Intro to Siemens NX: Engineering Essentials and Part Design

Course Description:

This foundational course introduces participants to Siemens NX, a powerful CAD/CAM/CAE software used in product design, engineering, and manufacturing. The course covers essential concepts and tools for 2D sketching, 3D modeling, part design, assembly creation, and technical drawing generation. Through hands-on exercises and real-world design workflows, learners will gain practical skills to create and manage parametric models, assemblies, and drawings within the Siemens NX environment.

Audience Profile:

This course is ideal for:

- Mechanical engineers, product designers, and CAD professionals
- Engineering students or graduates entering CAD-based industries
- Professionals transitioning to Siemens NX from other CAD platforms
- Anyone involved in product development, design, or prototyping

Prerequisite Knowledge/Skills:

- Basic understanding of mechanical design and drafting principles
- Familiarity with general CAD concepts (any CAD software experience is helpful)
- Fundamental computer literacy (Windows environment)

Course Objectives:

By the end of this course, participants will be able to:

- Navigate the Siemens NX interface and workspace
- Create and manage 2D sketches and parametric constraints
- Build and modify 3D parts using solid modeling techniques
- Design assemblies and apply proper constraints and relationships
- Generate professional technical drawings from models and assemblies



Apply productivity tools and design best practices within NX

Table of Contents (TOC):

Module 1: Introduction to Siemens NX

- 1.1 Overview and industrial applications of Siemens NX
- 1.2 Interface layout and command navigation
- 1.3 Customizing the NX environment
- 1.4 Understanding NX file structure and data management
- 1.5 Starting a new design project

Module 2: Sketching Fundamentals

- 2.1 Sketch environment and tools
- 2.2 Drawing basic 2D geometry
- 2.3 Applying constraints and dimensions
- 2.4 Managing sketch planes and references
- 2.5 Sketching best practices

Module 3: 3D Modeling Basics

- 3.1 Feature-based modeling concepts
- 3.2 Extrude, Revolve, Sweep, and Loft features
- 3.3 Editing and modifying features
- 3.4 Working with solids and surfaces
- 3.5 Understanding model history and design intent

Module 4: Advanced Part Design

- 4.1 Creating patterns: linear, circular, mirror
- 4.2 Hole wizard and placement strategies
- 4.3 Fillets, chamfers, and shell operations
- 4.4 Boolean operations and feature groups
- 4.5 Parametric modeling and expressions

Module 5: Assembly Design Essentials

- 5.1 Working in the assembly environment
- 5.2 Inserting and positioning components
- 5.3 Assembly constraints and relationships
- 5.4 Exploded views and assembly navigation
- 5.5 Component reuse and management

Module 6: Drafting and Technical Drawings

- 6.1 Creating drawing views: base, projected, section
- 6.2 Adding dimensions, notes, and symbols
- 6.3 Customizing title blocks and drawing sheets



- 6.4 Tolerances and annotations
- 6.5 Exporting and printing drawings

Module 7: Design Best Practices and Productivity Tools

- 7.1 Creating and using design templates
- 7.2 Managing layers and model display
- 7.3 Feature reusability and libraries
- 7.4 Performing model checks and error fixes
- 7.5 Time-saving shortcuts and tips