

Nintex Apps – Level 1

Course Description:

Nintex Apps is a cloud-based user interface (UI) toolkit that enables users to rapidly develop applications using a drag-and-drop Page Designer. With Nintex Apps, businesses can create solutions in a fraction of the time required by traditional development methods. This course provides an introduction to Nintex Apps, guiding learners through app creation, data integration, UI design, and process automation. No prior coding knowledge is required, though developers can extend functionality as needed.

Audience Profile:

This course is designed for:

- Business users looking to streamline processes with Nintex Apps.
- IT professionals and developers seeking to build applications without extensive coding.
- Process automation specialists interested in leveraging Nintex Apps for rapid prototyping and deployment.
- UI/UX designers who want to apply branding and design systems to applications.

Prerequisites:

- Basic understanding of business processes and automation.
- Familiarity with web-based applications and data structures.
- No prior programming experience required.

Course Objectives:

Upon completion of this course, participants will be able to:

- Understand the core concepts of Nintex Apps and its capabilities.
- Navigate the Nintex Apps interface and utilize its features.
- Build applications using the drag-and-drop Page Designer.
- Connect applications to various data sources and services.
- Apply design systems to ensure brand consistency.
- Utilize models to manage and structure data.
- Work with UI-only fields to extend application functionality.
- Configure display logic and action flows for enhanced user interactions.
- Deploy applications and manage permissions effectively.

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1. Get Started with Nintex Apps

- What is Nintex Apps?
- Rapid prototyping and development
- Unified data from multiple sources
- Navigate Nintex Apps

2. Building Nintex Apps

- Use Page Designer
- Manage Pages
- Use Design Systems
- Configure Design Systems
- Apply Design Systems to pages
- Manage Design Systems

3. Connections and Data

- Define Connections and Connectors
- Identify pre-configured and non-pre-configured connections
- Understand different authentication methods
- Understand Nintex Data
- Create data tables in the Nintex Data console
- Add and delete columns in the console

4. Work with Models

- Understand what models do in Nintex Apps
- Connect models to data
- Work with model properties
- Use model conditions
- Configure model actions
- Manage models

5. Introduction to UI-Only Fields

- Use UI-only fields to expand your builder toolbox
- Understand examples of how these fields work
- Configure the details of a UI-only field

6. Working with Components

- Understanding component types
- Use components in Page Designer
- Configure basic components
- Work with tables
- Work with forms

7. Understanding Display Logic

- Display Logic Basics
- Configure Display Logic Conditions
- Display Logic Considerations

8. Using Action Flows

- Define and Identify Action Flows
- Configure Action Flows
- Manage Action Flows