



Generating a Software Bill of Materials (LFC192)

Learn to identify the minimum elements for a Software Bill of Materials (SBOM) and how they can be coded up, and get an overview of some of the open source tooling that is available to support the generation and consumption of an SBOM.

Duration: 4 Hours

Prerequisites for this course

No prior training or knowledge is required to take this course.

Outline for this course

Chapter 1 – Course Introduction

Chapter 2 – Software Bill of Materials (SBOMs)