

Groovy Programming

1. Introduction and Getting Started with Groovy
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 - Installation for Groovy on Windows
 - SDKMAN
 - groovysh
 - groovyc
 - Groovy Console
 - Hello IntelliJ
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 - Groovy Control Structure
 - Annotation & AST Transformation
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 - Grapes
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 - Groovy Data Types and Optional Typing
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 - What are closures?
 - Creating Closures
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