

Automic Dollar Universe 6.x Foundation

Course Code: 86AUU10011

Course Description

To get the most out of using the Dollar Universe automation solution, the teams using this product need to receive proper training in the best practices and range of features offered by the solution. This course is aimed at novice users of Dollar Universe, who must be familiar with the solution's fundamental concepts to be able to get to grips with it quickly and use it effectively.

The training will systematically alternate between theoretical presentations and practical workshops based on real-life scenarios and feedback from previous experiences. You can carry out the training on the Dollar Universe solution in a Linux or Windows environment. The technical environments reflect real-life production scenarios (e.g. LDAP database).

Delivery Method

Instructor-Led

Duration

Three Days

Course Objectives

- Acquire Dollar Universe concepts and terminology
- Design, test, and schedule batch processes in a distributed environment
- Monitor and supervise operations efficiently, take action in the event of any incident with job executions

Hands-On

This course includes practical hands-on exercises that enable you to test your new skills and begin to use those skills in a working environment.

Prerequisites

- Knowledge of production environments recommended

Additional Courses Available

- Automic Dollar Universe 6.x Practitioner (86AUU20011)

Course Outline

Module 1: Welcome and Introduction

- Welcome to participants
- Confirmation of the participants' expectations
- Overview of job scheduling

Module 2: Interface

- UniViewer

Module 3: Conditioning

- Conditions
- Dependencies
- Non-simultaneity
- Resources
- Event management
- Execution formula
- Advanced management of sessions and dependencies
- Processing date

Module 4: Operations

- Processing statuses
- Monitoring processes and tools
- Other histories
- Supervision of automated operations

Module 5: Business Views

- Business Views
- Workflows/Production Plans

Module 6: Architecture & Concepts

- Architectural aspects
- Major concepts
- Event-driven planning

Module 7: Jobs

- Management units
- Job flows
- Launches
- Sessions

Module 8: Scheduling

- Data model
- Calendar
- Scheduling rules
- Scheduled tasks
- Operation of rules
- Tasks: others
- Assigning a rule
- Tasks: other types

Module 9: Lifecycle

- Areas
 - Deployment
 - Packages
 - Scenarios
-