Day 1:

PART: 1: Introduction of AVIXA & AV Basics

- 1. Introduction of Training attendees,
- 2. Introduction of Trainer,
- 3. Training session Ground rules
- 4. Brief training Objectives
- 5. Brief Introduction of AVIXA
- 6. AVIXA AV Certifications CTS, CTS-D, CTS-I Overview
- 7. AVIXA AV Industry Standards Overview
- 8. Ohm's Law, Series & Parallel Circuits
- 9. Balanced & Unbalanced Audio signals
- 10. Loudspeaker Distribution systems Low Impedance & High Impedance systems
- 11. Loudspeaker distribution systems
- 12. Sound systems Applications
- 13. Sound systems Types based on applications. (Home Audio entertainment systems detailed in separate section)
- 14. Q&A Session
- 15. AV Quiz_1: General AV Basics

PART: 2: AV Technology – Essentials

- 16. Analogue & Digital Signals
- 17. What is an AV System
- 18. AV System Goals
- 19. Analogue & Digital waveforms
- 20. Digital signal Basics
- 21. Digital signal Processing & Sampling
- 22. Bit Depth of a digital signal
- 23. Bit Rate
- 24. Signal Compression
- 25. Digital media formats
- 26. Noise In Sound systems
- 27. Audio Signal Transmission
- 28. Analogue & Digital signal Considerations
- 29. Q&A Session
- 30. AV Quiz 2 session learnings

Day 2:

PART 3: Audio Systems

- 1. Sound waves
- 2. Wavelength
- 3. Frequency
- 4. Bands & Octaves
- 5. Harmonics
- 6. Logarithms
- 7. Decibels
- 8. Decibel measurements
- 9. Using the decibels
- 10. The inverse square Law & Sound
- 11. Digital Audio
- 12. Digitising Analogue Audio
- 13. Sample Rate & Bit Depth
- 14. Digital audio Compression
- 15. Lossless Audio Compression & Lossy Audio Compression
- 16. Digital Audio Network protocols
- 17. Cobranet/ AVB/Dante/Q-Sys/AES 67
- 18. Audio Data streaming
- 19. Q&A Session
- 20. Quiz_3 Session learnings

PART 4: Acoustics & Audio Equipment

- 21. Acoustics Basics
- 22. Sound Energy Reflections
- 23. Reverberation
- 24. Absorption
- 25. Transmission
- 26. Ambient Noise
- 27. Sound Capture
- 28. Audio Microphone & Microphone Types & Phantom power
- 29. Microphone polar Patterns
- 30. Microphone sensitivity, Frequency response & Impedance
- 31. Wireless Microphone & Frequency spectrum management
- 32. Microphone cables & types of Audio connectors
- 33. Audio Signal levels & Compatibility
- 34. Audio Signal adjustments
- 35. Audio Mixers
- 36. Audio processors
- 37. Audio equalizers & Delays
- 38. Digital signal processing
- 39. Power Amplifiers
- 40. Loudspeakers, Sensitivity, Polar Patterns, Impedance & crossovers
- 41. Feedback in Audio Systems
- 42. Sound Masking brief information
- 43. Q&A session
- 44. AV Quiz_4 Session learnings

Day 3:

PART 5: Video Systems

- 1. Basics of Light, Units of Light Measure
- 2. Direct Light Measurements & Reflected light measurement,
- 3. Colour Vision & Colour temperature
- 4. Colour rendering index
- 5. Ambient light & Image capture
- 6. Camera Focus, Focal Length
- 7. Back focus, Aperture, Depth of field
- 8. Imagers, prism, Video Shutter
- 9. Colour Signals, Horizontal & Vertical Signals, Scan Rates
- 10. Video formats & Resolutions
- 11. Video signal Connectors
- 12. Display & Projection technology Transmissive, Reflective, Emissive
- 13. Q&A session
- 14. AV Quiz_5 Session learnings

PART 6: Video Systems

- 15. Flat panel display technologies LCD/ LED/ OLED
- 16. Display aspect ratio
- 17. Projector optics Lamp Based light sources.
- 18. Video projection technologies LCD/ DLP/ 3DLP/ Single chip laser/ Direct Laser
- 19. Front & Rear Screens & Screen gain,
- 20. Perceived Quality BDM/ ADM
- 21. Viewing Angles BDM/ADM
- 22. Throw distance
- 23. Image Key stone Error & Correction
- 24. Digital Display Alignment
- 25. Projection system Brightness
- 26. Brightness & Contrast adjustments
- 27. Q&A session
- 28. AV Quiz_6 Session learnings

End of the session: 5 PM

Dav 4:

PART 7: Networking Technology for AV

- 1. AV over IP Network protocol's Cobranet/AVB/Dante/Q-Sys
- 2. Comparison of the AV over IP Protocols Advantages & Disadvantages
- 3. Overview of HD Base T System Topology
- 4. Overview of SDvOE system topology Software based Video over Ethernet
- 5. Types of Networks LAN/WLAN/CAN/MAN/WAN/SAN/VLAN/PAN,
- 6. Category cables Types & bandwidth
- 7. Network topology Star/BUS/Ring/Mesh
- 8. Ethernet & Ethernet connections
- 9. Fibre Optics cables Types & Connectors
- 10. Wireless connections Standard Revisions
- 11. The OSI Reference Model 7 Layers
- 12. The TCP/IP Networking model
- 13. Q&A Session
- 14. Networks Quiz 7

PART 8: Networking Technology for AV

- 15. Network Interface Cards & MAC Addresses
- 16. Internet protocol Addressing IPv4 & IPv6
- 17. Q&A Session
- 18. Subnet Masks
- 19. Static IP Addressing & Dynamic IP Addressing
- 20. The domain name Systems
- 21. The Network Switches,
- 22. Routers, Gateways, Bridges
- 23. Network security
- 24. Network access control & Access control lists
- 25. 802.1x
- 26. Firewalls
- 27. Navigating Firewalls
- 28. Next Generation Technologies Moving to Cloud platforms.
- 29. Q&A Session
- 30. Networks Quiz_8

Day 5:

PART 9 – Section A: Home Entertainment Systems – AV Systems

- 01. Multiroom Home audio systems Wired & Wireless system.
- 02. Music streaming solutions from Apps Spotify/ deezer/ gobuz/ ora stream/ tunify / tunein/ radio.com/ Napster/ nugs.net/ amazon music
- 03. Music Streaming and Smart Home systems Brief overview
- 04. Dolby Digital 5.1 & Dolby ATMOS Home entertainment systems Home Theatre systems

PART 9 – Section B: Project Management for AV

- 05. What is a project Definition as per PMI,
- 06. What is project management Definition as per PMI,
- 07. Project Management Projects/ Program/ Portfolio
- 08. Project management Knowledge areas (10)
- 09. Predictive & Adaptive Project management (Waterfall & Agile)
- 10. Project management for AV systems
- 11. Q&A Session
- 12. PM_Quiz_9

PART 10: AV Systems - Solution Design Workshops for Training Attendants.

13. Assignment: 01 - Venue - A Restaurant

Design a Background Music system & a Digital signage solution for a restaurant as per details below.: Provide AV proposal BOQ & Explain your proposed solution for the Restaurant application. Restaurant has a small stage for a live singer. Singer uses Tie Clip Microphone with Dante microphone audio interface.

- a. Room Dimensions are width 10 meters, Length 20 Meters. Separated by partition wall at the middle. Suspended ceiling height is 3.5 meters.
- b. Tips: Use Ceiling Loudspeakers, having a dispersion angle of 90 degrees, Uniformity fo sound shall be within +/- 3 dB
- **c.** UHD Smart 65-inch Digital displays with SoC features 8 units on wall mount

Provide solution BOQ & Explain & qualify your solution to the IT Manger of the facility

Assignment Duration: 1 hour

14. Assignment: 02 - House of Worship - A Church

Design an Audio system for a House of worship. (A Church) The Worship Hall is having a dimensions of 15 Meters in width, 30 meters in Length. Ceiling height is 12 meters with high reverberation.

User requirements: The Hall produces a high reverberation and hence the end user is looking for DSP based Audio beam steering column loudspeakers on a Dante network protocol. The Presenter uses a gooseneck wireless microphone on a podium and plays an audio prior to the ceremony from an MP3 streaming device.

Provide solution BOQ & Explain & qualify your solution to the IT Manger of the facility.

Assignment Duration: 1 hour

15. Assignment:3 – A Multipurpose Hall @ A Convention Centre facility

Design an Audio & Video solution for a Multipurpose Hall with front Video projection and audio system. Hall size: Width: 12 meters, Length: 25 Meters. Ceiling height: 5 Meters.

Client needs: 10,000 Lumens UHD Projector on a scissor lift, Large front projection ceiling mounted motorised screen, Presenter's to be provided with Livelier tie clip Wireless microphones. Solution 1: HD Base T solution with Video projection system.

Solution 2: Alternative with Network based SDvOE based Solution with LED Video wall solution,

Provide Proposed solution BOQ for both solutions. Describe your solution to the End user being an IT Director.

Assignment Duration: 1 hour

Q&A Session