## Professional Scrum Master (PSM-II)

- 1. Understanding and Applying the Scrum Framework
  - 1.1 Scrum Definition
  - 1.2 Scrum Theory
  - 1.3 Scrum Values
  - 1.4 Scrum Team
  - 1.5 Scrum Events
  - 1.6 Scrum Artifacts
  - 1.7 Definition of Done
- 2. Developing People and Teams
  - 2.1 Self-Managing Teams
  - 2.2 Facilitation
  - 2.3 Coaching and Mentoring
- 3. Managing Products with Agility
  - 3.1 Forecasting & Release Planning
  - 3.2 Product Value
  - 3.3 Product Backlog Management
  - 3.4 Stakeholders & Customers
- 4. Developing and Delivering Products Professionally
  - 4.1 Managing Technical Risk
- 5. Evolving the Agile Organization
  - 5.1 Organizational Design and culture