

## Table of Contents

Revision History	3
Table of Contents	4
Acknowledgments	7
0. Introduction	8
0.1 Purpose of this Document	8
0.2 The Certified Foundation Level Mobile Application Testing	8
0.3 Business Outcomes	8
0.4 Examinable Learning Objectives	9
0.5 Hands-on Levels of Competency	9
0.6 The Examination	9
0.7 Recommended Training Times	10
0.8 Entry Requirements	10
0.9 Sources of Information	10
1. Mobile World - Business and Technology Drivers - 175 mins	11
1.1 Mobile Analytics Data	11
1.2 Business Models for Mobile Apps	12
1.3 Mobile Device Types	12
1.4 Types of Mobile Applications	13
1.5 Mobile Application Architecture	14
1.6 Test Strategy for Mobile Apps	16
1.7 Challenges of Mobile Application Testing	17
1.8 Risks in Mobile Application Testing	18
2. Mobile Application Test Types – 265 mins	19
2.1 Testing for Compatibility with Device Hardware	20
2.1.1 Testing for Device Features	20
2.1.2 Testing for Different Displays	21
2.1.3 Testing for Device Temperature	21
2.1.4 Testing for Device Input Sensors	21
2.1.5 Testing Various Input Methods	22
2.1.6 Testing for Screen Orientation Change	22
2.1.7 Testing for Typical Interrupts	22
2.1.8 Testing for Access Permissions to Device Features	23
2.1.9 Testing for Power Consumption and State	23
2.2 Testing for App Interactions with Device Software	23
2.2.1 Testing for Notifications	23
2.2.2 Testing for Quick-access Links	24

# Certified Tester Specialist

Mobile Application Testing Foundation Level  
Syllabus



2.2.3	Testing for User Preferences Provided by the Operating System	24
2.2.4	Testing for Different Types of Apps	24
2.2.5	Testing for Interoperability with Multiple Platforms and Operating System Versions	25
2.2.6	Testing for Interoperability and Co-existence with other Apps on the Device	25
2.3	Testing for Various Connectivity Methods	25
3.	Common Test Types and Test Process for Mobile Applications – 200 mins	27
3.1	Common Test Types Applicable for Mobile Application	28
3.1.1	Installability Testing	28
3.1.2	Stress Testing	28
3.1.3	Security Testing	29
3.1.4	Performance Testing	29
3.1.5	Usability Testing	30
3.1.6	Database Testing	30
3.1.7	Globalization and Localization Testing	30
3.1.8	Accessibility Testing	31
3.2	Additional Test Levels applicable for Mobile Applications	31
3.2.1	Field Testing	31
3.2.2	Testing for Application Store Approval and Post-release Testing	31
3.3	Experience-based Testing Techniques	31
3.3.1	Personas and Mnemonics	31
3.3.2	Heuristics	32
3.3.3	Tours	32
3.3.4	Session-Based Test Management (SBTM)	34
3.4	Mobile Test Process and Approaches	34
3.4.1	Test Process	34
3.4.2	Test Approaches	35
4.	Mobile Application Platforms, Tools and Environment – 80 mins	36
4.1	Development Platforms for Mobile Applications	36
4.2	Common Development Platform Tools	36
4.3	Emulators & Simulators	37
4.3.1	Overview of Emulators & Simulators	37
4.3.2	Using Emulators and Simulators	37
4.4	Setting up a Test Lab	38
5.	Automating the Test Execution – 55 mins	39
5.1	Automation Approaches	39
5.2	Automation Methods	40
5.3	Automation Tools Evaluation	40
5.4	Approaches for setting up an Automation Test Lab	41
6.	References	42

# Certified Tester Specialist

Mobile Application Testing Foundation Level  
Syllabus



6.1	ISTQB® Documents	42
6.2	Referenced Books	42
6.3	Further Books and Articles	42
6.4	Links (Web/Internet)	43
7.	Appendix A – Learning Objectives/Cognitive Level of Knowledge	44
7.1	Level 1: Remember (K1)	44
7.2	Level 2: Understand (K2)	44
7.3	Level 3: Apply (K3)	44
8.	Appendix B – Glossary of Domain-Specific Terms	45
9.	Index	50