Module 1 - Training Fundamentals
1.1 Trainings in Demand
1.2 Training Objectives
1.3 Adult Learning Styles
1.4 Trainer Skills
1.5 Trainer Self Assessment
1.6 Teaching Methodology in Corporate Training
1.7 Train the Trainer Theories
1.8 Training Ethics and Professionalism

Module 2 - Training Need Analysis
2.1 Clients and Organizational Understanding
2.2 Phases of Training
2.3 ADDIE Model (Analysis, Design, Development, Implementation, Evaluation)
2.4 Training Need Analysis Model
2.5 Stakeholder Communication and Collaboration

Module 3 - Instructional Design
3.1 Objectives Setting
3.2 Learning Outcomes
3.3 Design Process
3.4 Presentation Mastery - Logo, Ethos, Pathos
3.5 Facilitation Tools and Techniques
3.6 Visual Design for Training Materials

Module 4 - Content Development
4.1 Content vs. Context
4.2 EEE Design Model
4.3 Icebreakers
4.4 Gamification
4.5 Activities
4.6 Virtual Facilitation
4.7 Technology Integration in Training

Module 5 - Training Delivery
5.1 Executive Presence
5.2 Effective Training Climate
5.3 Opening and Entry
5.4 15-Minute Plan
5.5 Stage Presence
5.6 Facilitation Challenges
5.7 Creating a Learning Ecosystem
5.8 Audience Connect
5.9 Multicultural Training

Module 6 - Handling Audience and Evaluation
6.1 Handling Audience
6.2 Storytelling
6.3 Reaction - Learning - Behavior - Results
6.4 KrikPatrik's Model
6.5 Emotional Intelligence for Trainers
6.6 Assessment and Feedback Techniques

Module 7 - Getting Clients

7.1 Building Credibility as a Trainer
7.2 Open Workshops
7.3 Show Vs. Tell Approach
7.4 Generating Leads
7.5 Client Engagement

Module 8 - Social Media Management
8.1 Personal Branding
8.2 Social Media Calendar
8.3 Effective Content Development
8.4 Action Plan for the Next 30 Days
8.5 Action Plan for the Next 90 Days

Module -9 Designing Leadership Trainings
9.1 Building Rapport
9.2 Popular Training Topics
9.3 Managing crowd and fostering engagement
9.4 Techniques to keep audience excited.
9.5 Planning & Delivering Content