Adobe Experience Manager Customize Digital Assets in AEM (All versions)



Course description: Customize Digital Assets in AEM is a 2-day, instructor-led (classroom and virtual) course, and is relevant for all deployment methods. This course covers the configurations of AEM Assets using the application's user-friendly consoles. In this course, you will learn how to configure, customize, plan, and deliver assets for your enterprise Digital Asset Management system.

AEM Version: All versions

Prerequisites: Manage and Deliver Digital Assets Using AEM or equivalent knowledge

Target audience: Power users, asset librarians, and AEM developers who want to configure AEM Assets.

Objectives

After completing this course, you will be able to:

- · Create folders and upload assets
- · Create new renditions with a processing profile
- Manage users, groups, and permissions
- Manage and customize asset metadata
- · Manage and customize asset reports
- Manage and customize asset searches
- · Manage and create workflows
- · Create and customize projects
- Translate asset metadata to other languages
- · Customize the AEM Asset user interface
- · Create and deliver rich visual assets through Dynamic Media

Course Materials

· Customize Digital Assets in AEM Student Guide

TOPICS

- · Assets Authoring Basics
- Assets Processing
- > Assets microservices
- > Processing profiles
- > DAM Update Asset Workflow
- Asset Access Control
 - > Users, groups, and permissions
- · Metadata management
 - Asset metadata and metadata schemas
 - > Customize asset metadata
 - > Namespaces in assets
 - > Metadata import and export
 - > Smart Tags
- · Asset report management
- · Search management
 - Edit search form configurations and predicates
- · Workflows management
 - Create, update, and execute workflows
- · Assets project management
 - > Create custom asset projects and project workflows
- · Global asset readiness
 - > Translate asset metadata to other languages
- Customize the AEM assets user interface
 - > Customize the asset editor
- · Dynamic Media Management
 - > Deliver Dynamic Media assets