Course Outline:

1. Teambuilding
2. **DevOps Leadership**
3. Courage
4. Value
5. **Continuous Improvement**

- Design Teams:
  - ○ Introduction to a DevOps Team
  - ○ Characteristics of a DevOps Team
  - ○ Boundaries for a DevOps Team
- Build Teams:

  - ○ Creating High Performance Teams
  - ○ Feedback: Giving and Taking
  - ○ Shared Responsibility and Accountability
- Governance:
  - ○ Governance on Three Levels
  - ○ Governance Within a Team
  - ○ Governance Between Teams
  - ○ Governance Between Organizations
  - ○ Scaling
  - ○ External Suppliers
- Build Culture:
  - ○ Create the Right Environment
  - ○ Change the Habitual Behavior
  - ○ Fail Fast to Improve
  - ○ Maintain the Agile Soil
- Create Purpose:
  - ○ Know the Importance of Storytelling
  - ○ Define the Purpose of Having a Purpose

- o Relate Alignment with Autonomy
- Be a Servant Leader:
  - o Give Control to the Team
  - o Inspire and Support the Team
  - o Make Your Own Leadership Manifesto
- Focus on Success:
  - o Customer Value and Team Success
  - o Measure and Steer Value
- Build Courage:
  - o Importance of Courage
  - o Out of Your Comfort Zone
  - o Resilience
  - o Courage in Relationship with Leadership and Feedback
  - o Courage at the Team Level
  - o Dealing with Failure
- Think Different:
  - o Think Different on a Day-to-day Basis
  - o During Standups
  - o Standup from Hell
  - o 10th Man Rule
  - o Think Different in an Organized Way
  - o Open Allocation Time
  - o Guilds
- Different Aspects of Value:
  - o Customer Value
  - o The Different 'Voices'
- Stakeholder Management:

  - o Know Your Stakeholders
  - o Categorize the Stakeholders
- Combining Lean Startup and DevOps:
  - o The Lean Startup Process

- o The Lean Startup Versus Chaos
- o Combining the Lean Startup and DevOps
- The Power of Story Mapping:
  - o Product/Service Development Approaches
  - o Need for Story Mapping
  - o Creating Story Maps
- Build Flow:
  - o Build Optimal Flow
  - o Multitasking and One Piece Flow
  - o Little's Law and Optimization of Process Lead Time
  - o Valualize Flow
  - o Flow and Resource Utilization
- Types of Continuous Improvement:
  - o Kaizen
  - o Radical Change
- Continuous Improvement Tools:
  - o Kaizen Event
  - o Value Stream Mapping
  - o Visual Management
  - o Retrospective
  - o Daily Standup
  - o Five Times 'Why'