Course outline

Module 1: Introduction to Microsoft Project

This module explains how Microsoft Project reinforces project management best practices and provides an introduction to the User Interface (UI) and the custom Ribbon that is a key component in this course.

Lessons

- An Overview of Project Management Best Practices
- Project Supports the Practice of Project Management
- An Introduction to the User Interface of Microsoft Project
- Introducing the Custom Ribbon to Tame Microsoft Project!

After completing this module, students will be able to:

- Describe how Project relates to the discipline of project management.
- Navigate to the primary views available using the Ribbon.
- Choose views that display task, resource, or assignment information.
- Select tables within views to change the information that is available to see and edit.
- Relate the features of Project to the 5 steps for building a plan in Project.

Module 2: A Quick and Easy Overview of Managing with Project

This module demonstrates the major steps of managing a project using Microsoft Project. Students will create a new project plan, establish a baseline, and track progress. This module provides a brief experience with many features of Project without delving into detailed explanations in order to provide students the an overall understanding the purpose of Project and how it is used.

Lessons

- Create a New Project
- Enter Tasks and Task Relationships
- Define Resources
- Assign Resources and Duration to Tasks
- Baseline the Plan
- Track Project Progress with the Tame Tracker View

Lab : Creating a Basic Project from the Tame Template

- Create a Project Plan.
- Analyze the Project Information.
- Update the project with actual schedule performance information.

After completing this module, students will be able to:

- Describe the sequence of activities for creating and base-lining a project plan.
- Describe the primary features used by Project to update actual progress in the plan.
- Relate the custom ribbon tabs and features to the activities necessary to plan and manage a project.

Module 3: Setting up a Project

This module explains how to begin a new project using the Tame Template. The Tame Template is pre-configured to make entering tasks easy and it includes custom views for updating a project once the work begins. Starting a new project also includes configuring the Project Calendar to reflect the work schedule of the team.

Lessons

- The Steps for Setting Up a Project
- Start a New Project File from the Tame Template
- Configure the Project Calendar
- Set the Project Properties

Lab : Enter Project Information

• Choose the project Start Date and Scheduling Method.

After completing this module, students will be able to:

- Create a new project using the "Tame Project Template."
- Establish one or more calendars to constrain resource availability.

Module 4: Creating a work Breakdown Structure

This module offers best practices for breaking a project into manageable tasks and describes the features in Project related to managing this list of tasks.

Lessons

- Guidelines for Creating a List of Tasks, or Work Breakdown Structure
- Entering and Organizing Tasks in Project
- Format the Work Breakdown Structure

Lab : Manipulate a WBS

• Manipulate a WBS

After completing this module, students will be able to:

- Build and use summary and subordinate tasks.
- Understand and use milestones.
- Develop WBS outlines.
- Assign completion criteria.
- Evaluate the WBS.

Module 5: Identifying Task Relationships

This module explains the foundation of building a project schedule: establishing sequence relationships between project tasks.

Lessons

- Determining Task Sequence
- Three Types of Task Relationships
- Methods of Creating the Finish to Start Relationship
- View the Network Diagram

Lab : Display the Sequence

• Display the Sequence

After completing this module, students will be able to:

- Describe the benefit of establishing task relationships for building a schedule and managing a project.
- Understand and correctly apply the three types of task relationships.
- Apply the Finish to Start method to create relationships.
- Determine and display task sequence using a Network diagram.

Module 6: Defining resources within Project

This module explains how to add specific or generic resources to a Microsoft Project plan. Adding resources makes it easy to establish specific responsibility for all the work in the project.

Lessons

• Adding a Resource Using the Resource Sheet

After completing this module, students will be able to:

• Enter individual or generic resources into a Microsoft Project plan

Module 7: Making Detailed Task Estimates

This module explains how to estimate the duration for a task and to assign the estimate and one or more resources to a task. Project uses three "Task Types" and each will be described, although Tame Microsoft Project! only recommends using the Fixed Duration task type.

Lessons

- Work Package Estimates
- Duration Estimates
- Assigning Resources to Tasks
- Assigning Tasks to Resources in the Team Planner View
- Task Types

Lab : Assign Duration and Resources

• Assign duration and resources to each task.

After completing this module, students will be able to:

- Enter estimates for duration for each task.
- Distinguish between task types and describe when each is appropriate.
- Describe the relationship between work, units, and duration.
- Assign tasks to resources using the Tame Planner view.

Module 8: Creating an Intial Schedule

This module explains some key scheduling terms: critical path, float, and milestones. It shows the power of allowing Project to calculate a schedule and discusses the appropriate times to use Manual schedule calculation.

Lessons

- Calculate the Schedule: The Theory Behind the Software
- Critical Path as a Management Tool
- Identifying Schedule Float
- Applying Schedule Constraints
- Defining Milestones

Lab : Calculating an Initial Schedule

• Calculating an Initial Schedule

After completing this module, students will be able to:

- Calculate float and identify a project's critical path.
- Understand and identify task constraints.
- Create milestones.

Module 9: Manually Schedule vs. Auto schedule

This module explains the Manual vs. Auto schedule option in Project. Project's powerful schedule engine has many benefits, but there are also circumstances where it is better NOT to let Project calculate the schedule. This presents the guidelines for making that choice.

Lessons

• Manual Scheduling

Lab : Experiment with Manually Scheduled Tasks

• Experiment with Manually Scheduled Tasks

After completing this module, students will be able to:

- Change the task mode from Manually Schedule to Auto Schedule and back.
- Identify tasks that are in Manually Schedule mode by the task mode column and shape on the Gantt Chart.
- Describe situations that are particularly appropriate for using Manually Schedule.

Module 10: Managing the Project

This module explains the principles of updating a project schedule when the project is under way, and how to use a custom Tame Tracker table to easily update the most important schedule information.

Lessons

- The Project Baseline
- Visualize Progress with the Tracking Gantt View
- Record Schedule Progress Using Actual Start, Actual Finish, and % Complete

Lab : The Baseline

• Set the Schedule Baseline

Lab : Entering Actual Progress

• Enter Actual Progress Using the Tame Tracker View

After completing this module, students will be able to:

- Set a baseline.
- Enter and manage project performance data.
- Use the Actual Start / Actual Finish tracking method. Enter estimates for duration for each task.

Module 11: Formatting Output and Printing Reports

This module explains how to leverage the Timeline and Reports to communicate with management and other project stakeholders.

Lessons

- Format the Timeline
- View Reports

Lab : Create Reports in Project 2013

• Create Reports in Project

After completing this module, students will be able to:

• Format the Timeline View

- View and Print ReportsCreate and Print Ad Hoc Visual Reports