## **Ruby on Rails**

## **Class Outline**

- 1. Getting Started with Rails
  - 1. Installing Rails
  - 2. Platform requirements
    - 1. Supported database backends
    - 2. Ruby installation
    - 3. InstantRails for Windows
  - 3. Creating a new application
    - 1. The 'rails' command
    - 2. Tour of the Rails application layout
  - 4. Application configuration and bootstrapping
    - 1. Creating the databases
    - 2. Configuring database.yml
    - 3. Setting the default route
  - 5. Connecting to a Rails application
    - 1. controller/action/id URL semantics
    - 2. Dispatcher and routing roadmap
    - 3. Basic custom route creation
    - 4. Examining the log files
  - 6. Rails tools
    - 1. Managing tasks with rake (Ruby make)
    - 2. The application console
  - 7. The Model/View/Controller (MVC) framework architecture
    - 1. Separation of concerns
    - 2. MVC in the application directory layout
  - 8. The Rails philosophy: "Convention over configuration"
- 2. Ruby Language Skills and Techniques
  - 1. Running Ruby
    - 1. Command-line Ruby
    - 2. The Interactive Ruby (irb) console
  - 2. Objects, variables, and methods
    - 1. Basic object-orientation concepts
    - 2. Naming conventions
    - 3. Variable assignment
    - 4. Local vs. instance variables
    - 5. Method-calling semantics
    - 6. Method arguments and return values
  - 3. Classes and modules
    - 1. Instantiating classes
    - 2. Mixing in modules

- 3. Modules as namespaces
- 4. Built-in classes
  - 1. String
  - 2. Array
  - 3. Hash
  - 4. Symbol
  - 5. Numerics
- 5. Blocks and iterators
  - 1. Blocks vs. methods vs. lambdas
  - 2. Collection iteration
  - 3. Single-object iteration
- 3. Model Design and Database Management
  - 1. Domain modeling for Rails and Ruby
    - 1. Describing the "what" of the application
    - 2. Creating ActiveRecord models with "generate"
  - 2. Object-relational mapping with ActiveRecord
    - 1. ActiveRecord models and Ruby classes
    - 2. ActiveRecord associations
      - 1. One-to-one, one-to-many
      - 2. Many-to-many
  - 3. "Rails-friendly" SQL
    - 1. Table-naming conventions
    - 2. Primary and foreign keys
  - 4. Database maintenance with ActiveRecord Migrations
    - 1. Default migrations
    - 2. Customizing migrations
    - 3. Migrating backwards
- 4. Controller Actions and View Templates
  - 1. Basics of controller/view interaction
    - 1. Creating controllers and views with "generate"
    - 2. Default rendering rules
    - 3. Shared controller/template instance variables
    - 4. Separating controller logic from view specifics
  - 2. HTML templating with Embedded Ruby (ERb)
    - 1. Rules of ERb processing
    - 2. Layouts
    - 3. Using master and partial templates
  - 3. Fine-tuning controllers and view
    - 1. Controller filters
    - 2. Redirecting requests
    - 3. Default and custom view helper methods
  - 4. Writing and processing HTML forms in Rails
    - 1. Using form helper methods
    - 2. "Magic" field initialization from instance variables
    - 3. Accessing CGI data through the "params" hash
  - 5. Ajax calls (Ruby) templates

- 1. Basic DOM updating with Ajax
- 5. Application Testing
  - 1. Rails unit tests
    - 1. The Ruby TestUnit framework
    - 2. Writing fixtures
    - 3. Addressing test failures and errors
  - 2. Functional (controller) tests
    - 1. Triggering controller requests from tests
    - 2. Examining controller responses
- 6. Ruby and Rails Resources
  - 1. Mailing lists
  - 2. Websites
  - 3. Books
  - 4. IRC channels