# **DAVINCI RESOLVE**

## 1. Introduction to Editing in the Cut Page

- Starting in the cut page
- Adding clips to a timeline
- Reviewing clips using source tape
- Appending clips to the timeline
- Marking In and Out with precision
- Using intelligent editing tools
- Editing multiple camera angles
- Trimming edits

## 2. Adding Effects and Publishing in the Cut Page

- Mixing audio
- Switching transitions
- Resizing and stabilizing clips
- Changing a clip's speed
- Adding a title
- Using the effects library
- Panning and zooming clips
- Applying audio effects
- Sharing to YouTube and Vimeo

## 3. Organizing a New Project

- Configuring essential settings
- Exploring the DaVinci Resolve interface
- Importing clips
- Reviewing and scrubbing clips
- Viewing clip metadata
- Adding custom metadata
- Making new bins
- Displaying keyword smart bins
- Saving custom bin views

## 4. Assembling a Rough Cut

- Creating a timeline
- Making the first edit
- Scrubbing with JKL keys
- Inserting clips into a timeline
- Using timecode
- Overwriting video only
- Editing from a bin
- Replacing a shot

## 5. Moving Clips in the Timeline

- Importing projects and relinking media
- Color coding clips
- Deleting clips without leaving a gap
- Splitting clips
- Cutting and pasting clips

## 6. Refining a Timeline

- Customizing the Layout for Trimming
- Trimming to the Playhead
- Ripple Trimming
- Selecting Tracks to Trim
- Using Roll Trimming
- Slipping a Clip
- Trimming with the Selection Tool

## 7. Applying Transitions and Effects

- Fading Clips In and Out
- Adding Cross Dissolves
- Customizing Transitions
- Saving Custom Presets
- Applying Transitions and Filters from the Effects Library
- Reframing Shots
- Rendering and Background Caching
- Creating a Constant Speed Change

## An Introduction to Audio Post and Sound Design

## 8. Working with Audio on the Edit Page

- Working with Markers
- Marking a Range of Frames
- Annotating on Clips
- Customizing the Interface for Audio
- Adding and Patching Tracks
- Color Coding Tracks
- Finding Markers using the Edit Index
- Viewing Markers in a Bin
- Linking Clips
- Monitoring, Soloing, and Muting Audio
- Reading Meters and Setting Targets
- Changing a Level within a Clip
- Adding Audio Fades

## 9. Mixing Sound in Fairlight: Exploring the Interface

- Exploring the Interface
- Renaming and Color Coding Tracks
- Viewing a Spotting List
- Changing Track Formats
- Trimming Clips in Fairlight
- Aligning Sound Effects
- Recording Audio in a Timeline
- Modifying Clip Attributes
- Using Fairlight FX
- Setting Track Levels

## **An Introduction to Visual Effects Compositing**

## 10. Creating Graphics and Effects in Fusion

- Exploring the interface
- Adding clips from the media pool
- Understanding the merge node
- Inserting and adjusting effects
- Chaining merge nodes together

- Masking effects
- Adding effects from the effects library
- Using Layers from the Edit Page
- Pulling a Green Screen Key
- Adding a Solid Mask
- Adding text+ in the Edit page
- Adding effects to text in Fusion
- Animating with Keyframes

#### **An Introduction to Color Correction**

#### 11. Ouick Start: Color Correction

- Learning the Color Page Layout
- Modifying Lift, Gamma, and Gain
- Using other Primary Corrector Controls
- Understanding Nodes
- Making Secondary Color Corrections
- Applying Resolve FX
- Tracking Power Windows

## 12. Performing Primary Color Corrections

- Using DaVinci Resolve Color Management
- Making Automatic Corrections
- Balancing Color and Brightness using the Color Wheels
- Checking Adjustments on Scopes
- Making a Neutral Color Grade with the Primaries Bars
- Balancing with the Additional Primary Controls
- Using Curves for Primary Color Corrections
- Copying Corrections between Similar Shots

## 13. Making Secondary Adjustments

- Making secondary adjustments with HSL Curves
- Selecting areas with Qualifiers
- Reversing selections with Outside Nodes
- Combining Qualifiers and Power Windows
- Using the tracker
- Stabilizing a Clip

#### 14. Designing Creative Looks

- Mixing a Black-and-white Shot
- Using a Look up Table for Quick Looks
- Creating a Bleach Bypass
- Saving Grades Across Projects

#### 15. Delivering a Final Program

- Creating a Web Streaming File
- Creating a Custom Preset

## 16. Managing Media and Databases

- Consolidating Media
- Copying Projects and Media to a New Hard Drive
- Working with the DaVinci Resolve Database