

Sketch

1. GETTING TO KNOW THE WORK AREA

- The Interface
- Canvas
- Inspector
- Layer List
- Toolbar
- Touch Bar

2. LAYER BASICS

- Adding Layers
- Selecting Layers
- Moving Layers
- Resizing Layers
- Editing Layer

3. Shapes

- Editing Shapes
- Boolean Operations
- Rotate and Transform
- Masking
- Scissors
- Rotate Copies
- Pencil

4. VECTOR EDITING

- Vector Tools
- Points and Paths

5. TEXT

- Text Inspector
- Text Style
- Text on Path
- Convert to Outlines

6. IMAGES

- Bitmap Editing
- Color Adjust

7. Data

- Inserting New Data
- Symbols

8. Grouping Layers

- Groups
- Artboards
- Pages

9. STYLING

- Fills
- Borders and Shadows
- Blurs
- Colors
- Gradient
- Presets
- Layer Styles

10. SYMBOLS

- Creating Symbols
- Editing Symbols
- Symbols Overrides
- Organizing Symbols
- Nested Symbols

11. LIBRARIES

- Adding Library
- Library Symbol
- Library Styles
- Library Updates
- Shared Library

12. PROTOTYPING

- Links
- Hotspots
- Fixed Elements
- Start Point
- Previewing

13. CANVAS

- Pixel Zoom
- Rulers, Guides and Grids
- Measuring

14. LIBRARIES

- Adding Library
- Library Symbol
- Library Styles
- Library Updates
- Shared Library

15. EXPORTING

- Make Exportable
- Slices
- File Format
- Exporting Artboards
- Code Export