

Articulate Storyline 360 Advance

Module 1: Themes & Templates

- Create a Theme
- Format a Master Slide
- Create Layouts
- Save a Theme
- Load a Theme
- Add Slide Navigation to the Slide Master
- Create Variables
- Add Triggers for a Progress Indicator
- Create and Use a Template

Module 2: Custom Navigation

- Create a Motion Path
- Change Motion Path Options
- Change the Duration of a Motion Path
- Add a Second Motion Path to an Object
- Delete Specific Triggers
- Edit “When” a Trigger Occurs
- Add Triggers that Reset Motion Paths
- Copy and Edit a Trigger
- Add Triggers that Disable States
- Add Triggers that Enable States
- Add a Trigger to Show a Layer

Module 3: Gamification

- Start and Stop Media
- Change the Hover State
- Make a Trigger Conditional
- Show Layers Conditionally
- Hide Objects Using States
- Change a State Based on When
- Calculate a Score
- Adjust Variables Dynamically

Module 4: Video Control and Sliders

- Work with Web Objects
- Edit Video Parameters
- Add Cue Points to the Timeline
- Add Triggers Based on Cue Points
- Change a Character's State Based on Time
- Insert and Format a Slider
- Set Slider Values
- Add Triggers to a Slider

Module 5: Advanced Quizzing

- Modify Drag and Drop Questions
- Add an Image as Question Feedback
- Set Remediation
- Import Questions From a File
- Create a Random Quiz
- Redirect a Quiz

Module 6: Extending Storyline

- Execute a Print JavaScript
- Save Variables To a Text File with JavaScript

Module 7: Accessibility and Reporting

- Make an Image Accessible
- Control Accessibility Visibility
- Edit the Tab Order
- Add a Keyboard Shortcut to a Button
- Add Captions
- Upload a Project to an LMS