Spark AR

Duration -(24 hours)

Course Content -

- 1. Fundamentals of Spark AR
- 2. Creating Assets for Spark AR
- 3. Tracking
 - a. People
 - b. World
- 4. Working with 2D Object
- 5. Working with 3D Objects
- 6. Working texturing and Materials
- 7. Adding Animations
- 8. Adding Lights
- 9. Adding Audio
- 10. Working with particles
- 11. Setting Camera
- 12. Using Spark Patch Editor
- 13. Publishing from Spark AR