

Anypoint Platform: Flow Design

Outline

Module 1: Creating Mule Applications

- Create basic applications using the Mule runtime
- Describe how to use Anypoint Platform to create and access APIs
- Deploy Mule applications

Module 2: Retrieving Data

- Capture input from query parameters and URI parameters
- Retrieve data from databases, REST APIs, and SOAP APIs

Module 3: Transforming Data Visually

- Transform data using a visual mapper
- Transform different responses into one common standard
- Transform data using conditional expressions
- Use DataWeave functions

Module 4: Transferring Data to Other Systems

- Transfer data to a Salesforce database

Module 5: Controlling Event Flow and Handling Errors

- Route events based on conditions
- Handle errors

Exam Details

This instructor-led course is for people that work with data and want to get hands-on experience using the new web-based Anypoint Flow Designer to build integrations that connect systems quickly and easily.

Duration

1 day in-person or online

Objectives

At the end of this course, students should be able to use Anypoint Flow Designer to:

- Build, debug, and deploy Mule applications.
- Retrieve data from databases, REST APIs, and SOAP APIs.
- Transform data using the DataWeave visual mapper.
- Control event flow and handle errors.
- Transfer data to other systems.

Prerequisites

- A basic understanding of data formats such as XML, CSV, and JSON
- A basic understanding of typical integration technologies such as HTTP, JMS, JDBC, REST, and SOAP